



# The Whittlesey Primary Curriculum: Computing

## Long Term Overview of the Programme of Education

	Term 1	Term 2	Term 3	Term 4	Term 5	Term 6
	<b>Digital Literacy</b>		<b>Computers and Hardware</b>		<b>Computational Thinking</b>	
EYFS	Using a Computer		Sorting and Categorising		Programming Bee Bots	
Year 1		Getting Started: Digital imagery		Introduction to Data		Programming Bee Bots
Year 2		Stop Motion		What is a Computer?		Programming Scratch Junior
Year 3	Inside a Computer		Top Trumps Data Base		Further Programming with Scratch	
Year 4	Investigating Weather		The Internet		Further Coding with Scratch	
Year 5	Micro-bit programming		Search Engines		Mars Rover 1	
Year 6		Bletchley Park		Big Data 1		Introduction to Python or Kodu